

RULES OF PLAY

By-Laws for league play of

PDL OF ROCKLAND COUNTY

Promoting the amateur sport of darts In Rockland County, New York

REVISED SPRING 2023

1 ORGANIZATION:

PLAYERS DART LEAGUE OF ROCKLAND COUNTY, also referred to as the PDLRC, was formed and founded in July of 2012. The PDLRC was conceived for the purpose of interaction, growth, and the promotion of the amateur sport of darts in Rockland County. With that in mind, and with the cooperation and involvement of dedicated players, establishment owners, and team captains, we will work to better our sport, increase our competition, and respect all supporters of the PDLRC.

2. LEAGUE CONTACT pdlcommittee@gmail.com

3. CAPTAINS MEETINGS will be scheduled periodically.

League votes will be posted on the website, http://www.yourleaguestats.com/darts/pdlrc/ as well as any policy changes and or questions that need to be addressed.

- 4. A RULES COMMITTEE (RC) has been appointed. All topics needing clarification will be resolved by the committee or a Captains Meeting will be called.
- 5. The GOAL of The Players Dart League, in short, is to increase interest, awareness, and competition in a sport that we all love and enjoy. Through its players, captains, and establishment owners, we are dedicated to the growth, organization, and promotion of darts in Rockland County.

REGISTRATION:

1. Any player participating in this league must be of legal drinking age so as to not put any business owners at risk. No players will be discriminated against because of race, skill level, or gender.

MEMBERSHIP and participation in The Players Dart League can be denied or revoked by the league if, in its opinion, a person displays unsportsmanlike conduct or acts in a manner detrimental to the overall goals and well being of the league. Any person/team either removed for cause by the RC or leaving the league during the season without the approval of the RC will not be allowed to participate in following seasons without the preapproval of the RC. The RC will make all final decisions.

This is true for establishments as well. If a playing area is not suitable for competition, or if distractions are present to not lend opportunity to competition, it will be a RULES COMMITTEE vote that will determine whether to relocate the effected team until said conditions are improved.

2. League DUES will be fixed, depending on the length of the schedule set for each season, plus the cost for a new dartboard(IF AVALIABLE). Dues are required to be paid by each team at the

scheduled sign up meeting prior to the start of each dart season. Make checks payable to: PDL LEAGUE OF ROCKLAND COUNTY.

All league information will be posted online-http://www.yourloaguestats.com/darts/pdlrc/

3. TEAM ROSTERS are limited as follows:

Teams are entitled to a maximum of ten (10) players per roster.

Team rosters are open until the 4th week of the season. All roster players are eligible to play on any given night if the captain chooses to play them. Any addition after the 4th week must be approved by the RULES COMMITTEE. NO EXCEPTIONS. A FORMAL WRITTEN EMAIL MUST BE SUBMITTED TO THE LEAGUE COMMITTEE (PDLCOMMITTEE@GMAIL.COM) AND THE COMMITTEE WILL RENDER A DECISION NO LATER THAN THE MONDAY PRIOR TO THE NEXT WEEK'S SCHEDULED MATCHES. Players on the roster of one team are not allowed to play for OR FILL IN for any other team.

If absolutely necessary a team can pick up a fill in non roster player for one night only if the opposing team captain approves. The opposing team captain has no obligation to do so. It must be noted on the score sheet next to the players name with the words "fill in" to count. That player is not allowed to play for the same team or any other team again without being added to a roster. THIS IS NOT PERMITTED DURING THE PLAYOFFS.

- 4. All roster players are eligible for the playoffs. It is the team's responsibility to be consistent and competitive for the duration of the season and for that same team to be present for the playoffs. Any team playing a player who is not qualified risks those games being forfeited if the opposing team protests.
- 5. TEAM CAPTAINS are required to prepare a reliable roster and provide the minimum number of players (3) in order to compete on a weekly basis.

Captains are responsible to supply the league with an operable e-mail address and phone number so statistics and league information can be delivered on a timely basis. The Captain's contact information will be made available to Captain's within the respective division. Communication between the Captains and the League must be maintained to effectively manage the season, weekly divisional games, enforcement of league rules, and other topics of interest as the season progresses.

Captains are also responsible to be a liaison between the PDLRC and their Establishment's Owner as far as coordinating matches, getting the dues paid on time, promoting the sport, and promoting our dart league.

If a team captain for any reason cannot continue it is the teams responsibility to immediately choose a replacement, notify the league and provide all contact information for the new captain.

Score can be printed off the website.

Score sheets MUST be submitted within 48 hours of the completed match by the HOME team Captain. There will be a penalty to the HOME TEAM of the loss of one(1) point for every 24 hour period after the first 48 hours the score sheets are not submitted. NOTE: THIS WILL BE STRICTLY ENFORCED.

Match score sheets MUST be EMAILED TO:

pdlcommittee@gmail.com

COMPETITION:

1. The following MATCH FORMATS have been established but can be amended thru a Captains or RC meeting and vote at any time prior to the start of a season. Once the season starts, that format will remain in effect throughout the current season.

TUESDAY NIGHT PDLRC (4 player format) Singles 501 fly in, double out (4 games) Doubles Cricket (2 games) Doubles 501 double in, double out (2 games) Singles Cricket (4 games) Team 801 fly in double out (1 game)

Each PDLRC (4 player format) match will consist of 13 games and 19 points. Each singles game is worth one (1) point, each doubles game is worth two (2) points and team 801 is worth 3 points.

League matches will be held on Tuesday nights in the Winter season, and Tuesday nights in the Summer season.

All league matches should start at 7:30 pm!

2. Playing areas in participating establishments MUST be made available to the league by 7:00 PM on match nights for players to warm up.

Each player is permitted a maximum of three (3) warm up turns prior to each of his/her matches. Team captains should have their roster sheet filled by 7:30PM so the matches can be started on time.

3. A team Forfeit can occur if a team is not prepared to play by 7:45 PM. If a problem exists where a team cannot be at a match on time, it is the Team Captain's responsibility to contact the opposing Team Captain and agree on the amount of the delay to expect or agree to reschedule the match. Rescheduled match's must be made up within 4 WEEKS FROM THE DATE OF THE ORIGINAL POSTPONEMENT. IN THE EVENT THE POSTPONEMENT OCCURS WITH less than 4 weeks REMAINING on the schedule THEN THE MATCH IS TO BE MADE UP PRIOR TO THE FINAL WEEK OF REGULAR SEASON PLAY. If no contact is made, or if no agreement can be made, THEN THE TEAM REQUESTING THE ORIGINAL POSTPONEMENT WILL BE SUBJECT TO A FORFEIT.

Any Team forfeiting two matches during a dart season WILL BE REMOVED from the schedule for that season with no compensation. ANY PLAYER FROM THAT TEAM WILL BE CONSIDERED INELIGIBLE TO PLAY FOR ANY OTHER TEAM DURING THE THAT SEASON. TEAMS AND PLAYERS REMOVED FROM ANY SEASON FOR FORFEITURES WILL BE SUBJECT TO FURTHER PENALTIES AS DETERMINED BY THE COMMITTEE.

If Team A forfeits one match against Team B, the next time Team A plays Team B, the match will be played at Team B's location, regardless of the location of the first scheduled match. Team forfeits are absolutely NOT GOOD for the league and for the Establishment's business that is affected that night.

During regular season play, if the schedule allows, one night will be provided for the makeup match's if needed near the end of the season. All other teams will have a night off and/or some kind of league tournament will be played.

- 4. If a player is not present at game time, both Team Captains can opt to bypass that game until the next set of games is completed. At that time, the game bypassed is said to be forfeited by the team not having the player. In doubles games, that game may be played with one players 3 darts against the other teams 6 darts, referred to as an IRONMAN match.
- 5. In the event a forfeit is awarded, the score of the match will be determined as follows:

If no agreement to postpone was made, 11 for the winners, and -3 to the team forfeiting.

If an agreement was made to postpone then the agreeing team should provide a date to makeup the match.

If the team asking for the postponement does not want that date, 11 for the winners, and -3 to the team forfeiting.

If an agreement was made to postpone but the team agreeing does not provide a date to makeup the match, 11 for the winners and 0 for the team forfeiting.

- 6. No individual wins/losses will be recorded for forfeited matches. ASP game averages may be added to the team players receiving the forfeit.
- 7. If any player is caught altering the score sheet or submitting invalid, incorrect, or inflated ASPs totals for a match, they will penalized by not receiving any individual awards they may have qualified for, and likewise, if a Team Captain supports or condones this practice, they may forfeit all their players' individual awards and stats for that season.

If a player is on the lineup sheet and is unavailable for his or her match, the Team Captains can agree to insert a substitute player from the roster for that game.

Team captains should prepare the rosters for the next scheduled set of games at the completion of the prior set of games or during the last game of that set of games if possible.

8. The home team is responsible to keep SCORE for all the games during the match. It is the home captains responsibility to make sure the scores posted on the match score sheets are accurate, include individual player wins and All-Star points. No individual statistics will be changed unless accompanied by a written request signed and verified by both of the captains of the questioned match

For a dart to score, the tip of the dart must be in contact with the bristle of the Dartboard and it must remain in the board until removed by the player. It is the throwers responsibility to verify his or her score with the scorer prior to touching or removing the darts from the board. DO NOT REMOVE THE DARTS UNTIL THE SCORE IS POSTED BY THE SCORER. Scoring errors in singles matches must be corrected prior to the players next turn or that score remains the same. In doubles matches, errors must be corrected prior to the next partners turn or the score remains as scored.

The scorekeeper shall remain quiet and as motionless as possible, facing away from the thrower and shall not be of any distraction to the thrower. Any scorer purposely distracting an opponent may cost their team a forfeit of that game. At no time shall a scorer call out a score, inform a thrower of what to throw at, or offer game strategy. If asked by the thrower, a scorer may identify only, the amount scored, the number hit, or confirm what a player has remaining. Any other person may advise a player during his or her match. In the end, it is the responsibility of the player at the line to know what the score is and what to throw for at all times.

- 9. A player who shoots out of turn will have his score nullified and the shooting will continue in the proper order as if the out of turn player did not shoot.
- 10. No players other than the score keeper are allowed to stand in front of the shooting line while a player is shooting. If a player is distracted by either players or spectators in front of the shooting line he has the right to ask them to move.

11. ALL-STAR POINTS

X01 Games: 95 points or better. Cricket games R5 or better

Cricket: All-star points in Cricket will register only if all the marks are counted towards the game score.

MARKS: CORKS:

R5 = 100 points B4 = 125 points R6 = 120 points B5 = 150 points B7 = 140 points B6 = 180 points

R8 = 160 pointsR9 = 180 points

B3 to end the game NO LONGER COUNTED.

12. ONLY PLAYERS WITH 50% OF THE TOTAL POSSIBLE GAMES PLAYED will qualify for team and individual awards. Players will receive awards for the following:

Playoff Champions in Each Division

Team Awards:

1st Place Division: Award to each team member only if the team does not win the Playoffs.

Team plaque

Individual Awards:

Top All-Star Points in Each Division

Top Wins in Each Division

Top Winning Percentage in Each Division

High-In (Double-In) in Each Division

High-Out (Double-Out) in Each Division

Scores of 180, R-9, B6, I-Win

Perfect Season, must play all games in the season and win all games. X01 or Cricket singles only.

6. PLAYOFF FORMAT: TOP 8 Teams in each division qualify for the playoffs. 4-week playoffs for each League and Division:

Elimination Rounds - 9-Point Match Highest seed home vs. lowest seed in each round.

Two remaining teams:

Finals: 17-Point Match played in two nights

Highest remaining seed chooses to be home or away the first night.

TIEBREAKERS are only needed in the playoffs and will be decided by playing one final game. Six (6) players from each team will be selected by the Team Captains and a line-up will be drafted in the same manner as the previous games. A coin toss will determine which team will throw for cork first. One player from each team will throw for cork, with the closest dart deemed the winner. If the first player throws a cork, the second player has the option to have that player pull his or her dart before the throw. The winner of the bull toss will start one game, 1001, with all six (6) players from each team throwing in order and alternating with the other team. This game will be played as a fly in, double out game to decide the winner of the match.

Tiebreakers in the league PDLRC STANDINGS will be broken in the following Order:

- 1. Head to Head play, whichever team had the more wins.
- 2. Common opponents in their division, whichever team had more wins.

SPORTSMANSHIP:

- 1. On any league night or at any league event, physical actions towards another player or venue patron will not be tolerated and automatic suspensions for all involved will take place. The PDLRC was formed to create a competitive venue for players to develop their games and compete with fellow darters in a respectful atmosphere. At no time will unsportsmanlike conduct be accepted or tolerated, and that includes abusive language, abusive e-mails, throwing of darts at anything other than the dartboard, physical actions towards other players, kicking/punching of walls, or any actions designed to make other players uncomfortable. Captains will be responsible for their player's actions; and if the league deems a player to be a detriment to the league, that player will be disqualified from league play, even if it means his or her team playing shorthanded. If players are gathered for a PDLRC event, there is to be no monetary betting prior to, during, and after the completion of said event.
- 2. All players, captains, establishment owners, officers, and board members should CONDUCT themselves in a professional manner when involved with league matters. It benefits everyone involved if our sport grows and more players and establishments get involved. Any people not conducting themselves in a manner accepted by the majority of league participants will be subject to the decision of either the Rules Committee and/or Captains as to what action will be taken.
- 3. PROTESTS AND COMPLAINTS must be put in writing and sent to the league office as soon as the occurrence takes place. At all times, Captains should intervene and try and work out agreements and amicable solutions to avoid bad feelings. At no time will this league inhibit sportsmanship to be practiced by two agreeable Teams and Captains while trying to work out a disagreement, even if it means bending the rules. The Rules and By-Laws of this league are meant to be guidelines to promote good will and at no time will it limit players' creativity. Seeking a RC vote should be your last option, but keep the league updated of any situations in case they arise again.
- 4. Regarding SCOREKEEPING please refer to COMPETITION Rule 8. At no time does anyone want a scorekeepers actions deciding a match, especially if he or she is purposely moving during a players turn, looking at them while they are throwing, leaning in closer to the board during a throw, or making subtle noises and movements designed to distract a thrower. With a greater awareness by everyone watching, scorers will be less likely to affect the outcome of a match, as should be the case.
- 5. Please try to give at least 24 hours notice when asking another team for a postponement. It is still always the captains decision whether to accept a postponement.

VENUE RESPONSIBILITY:

1. The THROWING AREA should be away from traffic and in a place visible to the players watching. The dartboard may be supplied at the start of each season and should be all the same for league play.

Lighting should be set up so that no shadows are cast on the board after a dart is thrown. Team

players and captains should assist their home establishment in setting up their dart area. We also ask that teams and Owners have ample room in the Pit area so as to not have unnecessary distractions to players during a match.

- 2. We encourage the establishment owners to sponsor the teams from your place of business and to put out some food for the players from both teams. There is no better advertising then making people feel welcome. At the same time, we encourage players and guests to support our establishments on non league nights. We also ask that you post the league statistics near the dartboard to build interest and curiosity from non league players and patrons.
- 3. We also encourage the establishment owners to be involved in the league development, including LEAGUE PROMOTION with other owners. Signs, posters, specials, and any other means of promotion would be welcomed. We also encourage each owner to sponsor their dart team by contributing towards the teams dues. TEAM SPONSORSHIP, while beneficial to the league in general, is a great way to bring patrons into the establishment on a regular basis.

DUES SCHEDULE (subject to change).

Dues per team cover the cost for league operation, supplies, and awards. The current dues schedule is as follows.

\$350 if paid by the due date. May be changed by the committee at season start.

\$400 if paid after the due date and is subject to approval by the RULES COMMITTEE.

The PDLRC awards nights will be held on one night. If a dinner or event is to be planned, team captains must supply the league office with a head count for their team and their teams' payment (IF ANY) after a cost per team is determined.

Any Charity, if it is decided to have one, will be handled in the same way. A Charity committee will determine a donation per player or per team and that money will be collected during the season and given to a charity of choice by the committee at the awards dinner.

ALL CHECKS MUST BE MADE OUT TO:

"PDL OF ROCKLAND COUNTY"